

## Frequently Asked Questions about LED Illumination

### Why LEDs?

LEDs offer long life and stable, solid state performance. Available in a wide range of colors, LEDs are versatile, energy efficient, and economical.

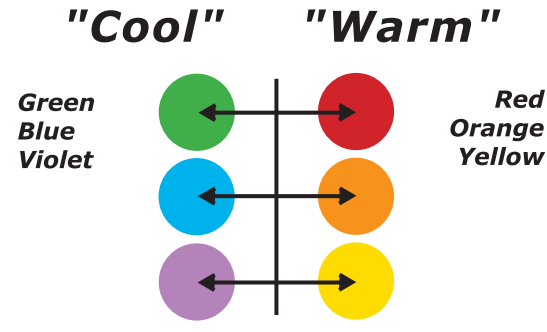
### If red LEDs last so long why use other colors?

Though many inspections use black & white CCDs, the choice of light color is still important. **Increasing Contrast with Colored Light** is the process of using light color to either isolate or diminish colored portions of an object by using like or opposite colors.

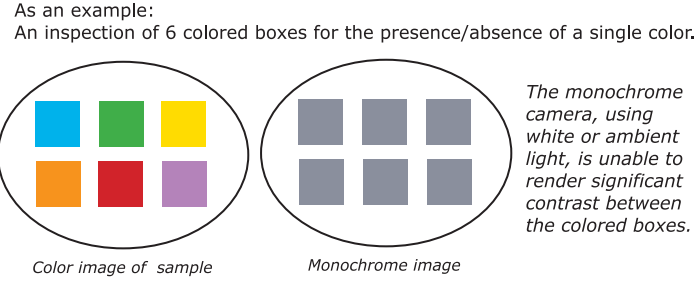
### Typical Color Use

- White (WHI)** - Used with color Camera systems
- Infra-red (880)** - Very long life. Works well on plastics. Often used when strobing would irritate employees.
- Red (660)** - Used most often due to long life.
- Orange (625)** - To increase contrast in colored samples. (see Increasing contrast chart)
- Yellow (590)** - To increase contrast in colored samples. (see chart)
- Green (520)** - Often used on reflective metals and glass to lessen glare. Or to increase contrast in colored samples. (see chart)
- Blue (470)** - To increase contrast in colored samples. (see chart)

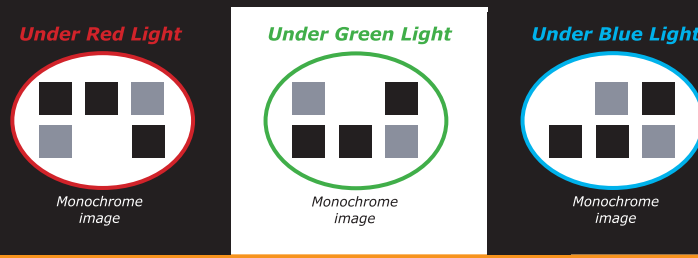
### Increasing Contrast with Colored Light



### White / Ambient Light inspection



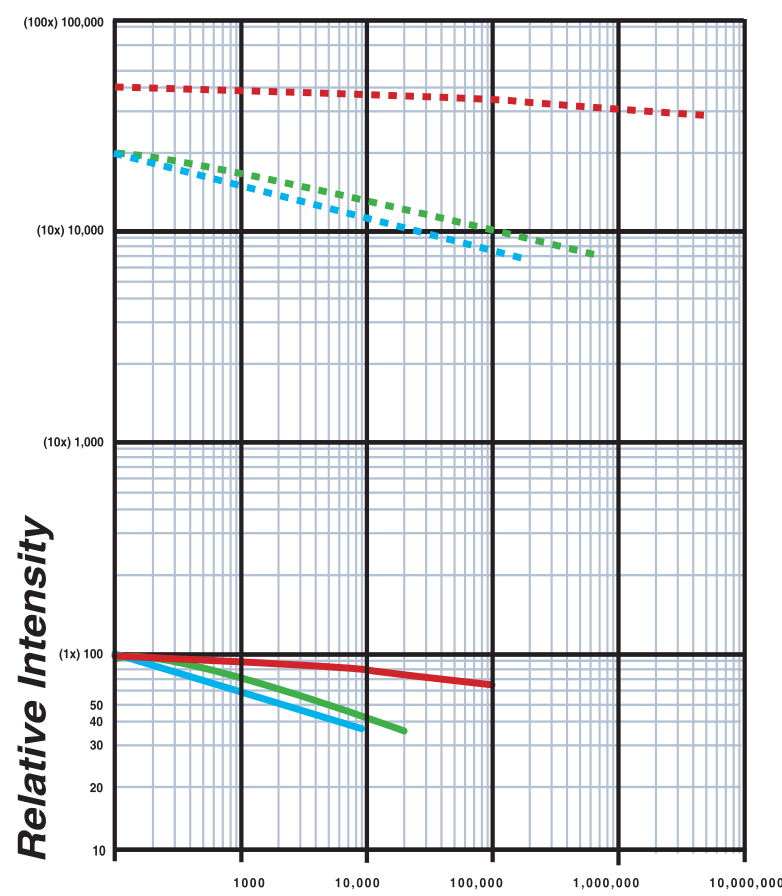
### Inspections using Selective Color



### Why strobe?... and what is "Turbo Charging" an LED?

In fast moving inspections, using a strobe stops action in order for the camera to capture a clear image. When synchronized with the camera shutter, the strobed light will provide maximum intensity when the shutter is opened widest. Strobing becomes Turbo Charging when short bursts of high current are forced through an LED, increasing intensity. An added benefit of strobing is extending the life of the LEDs.

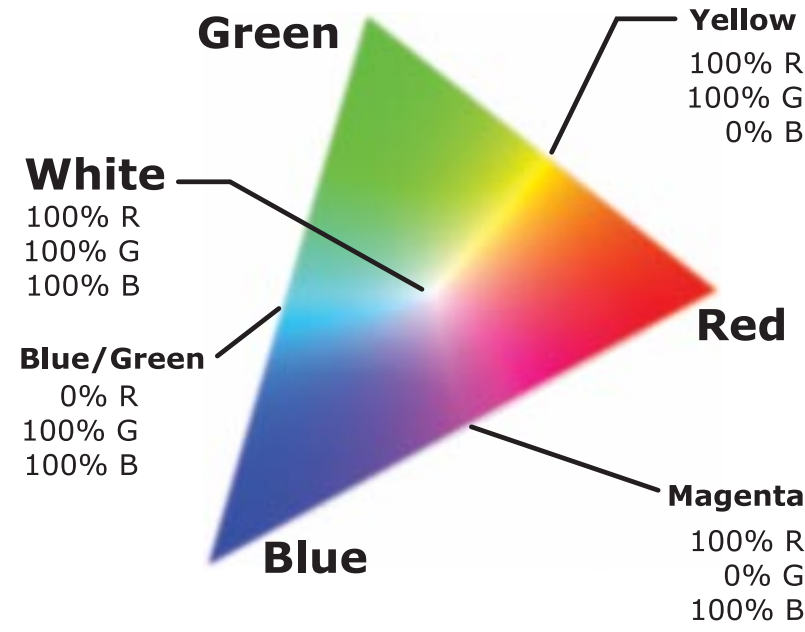
### Increased LED Life Expectancy with Turbo-Charging



### Turbo-Charging : More Power, Longer Life

Strobing the blue and green LEDs with typical machine vision duty cycles (~.1%) and a current of 400 m amp, greatly improves power output by a factor of **20x** and the lifetime by a factor of **50x**. An even greater increase is achieved when "Turbo-Charging" the Red (660) LEDs.

### Color Variations using RGB



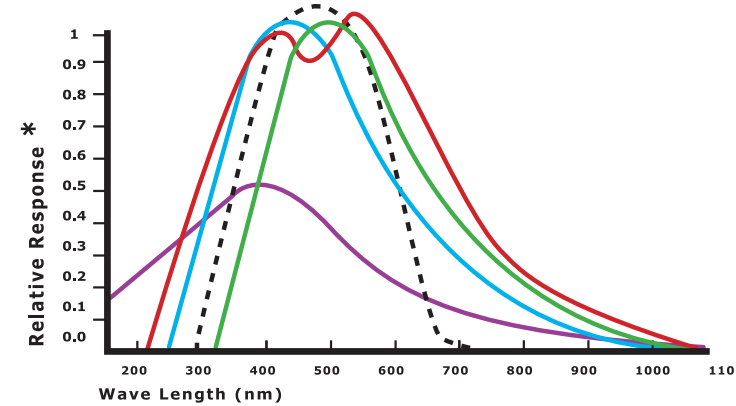
### How useful are filters in an inspection?

Among other things, filters remove unwanted light, isolate specific colors, or decrease glare in an inspection. **Band Pass** filters allow only a narrow range of light through to the camera. In settings where ambient light creates an inconsistent variable, the band pass filter removes all but a specific range of light, eliminating the need for a shroud around an inspection area. **Band Pass** filters can also help isolate a color or range of colors within an inspection. **Cut Off** filters allow light above or below a specific wavelength to be visible to the camera. **Polarizing** filters help regulate the amount of glare from many specular objects.

### How is color related to Camera Sensitivity?

CCDs come in a range of spectral sensitivities and can be specifically matched to light color in order to optimize the light - the greater the intensity range available to the camera, the greater the ability to control the light with either shutter speed or by adjusting the aperture.

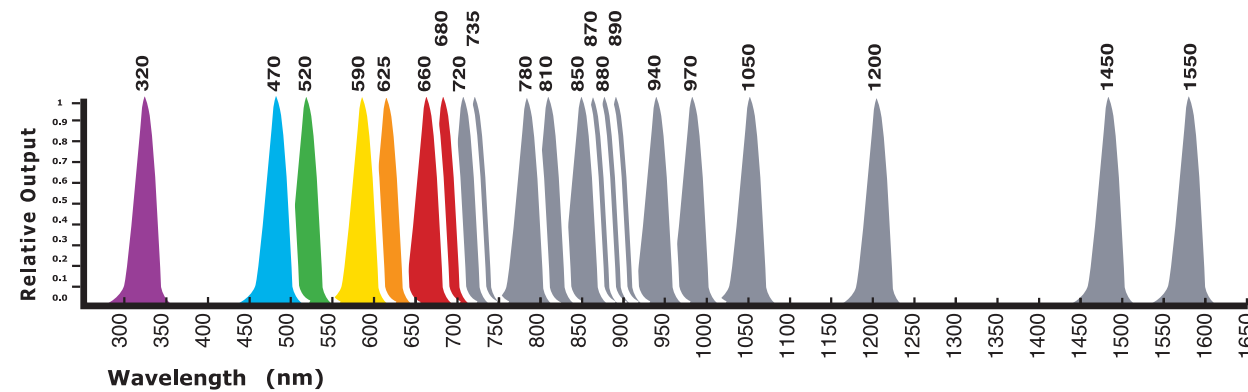
### Camera Sensitivity



**Suit your camera to your product and increase the response of your vision system.**

\* Averaged responses from major camera manufacturers.

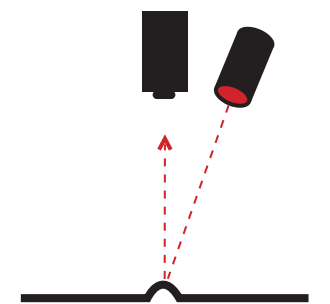
### LED Wavelength



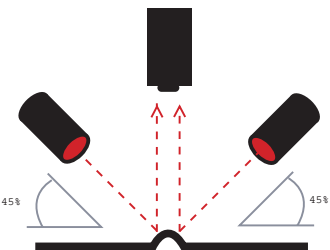
### What are the most common lighting techniques?

The goal of any machine vision lighting is to provide clear, uniform illumination so the vision system can properly recognize specific features or attributes. Although each inspection offers different challenges, certain lighting elements - including color, intensity, and speed - need to be considered for every application.

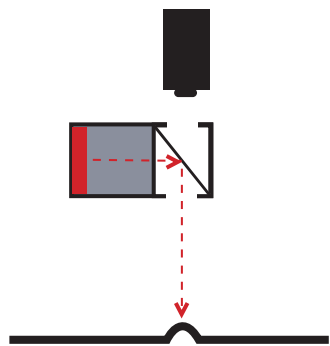
### Common Lighting Techniques



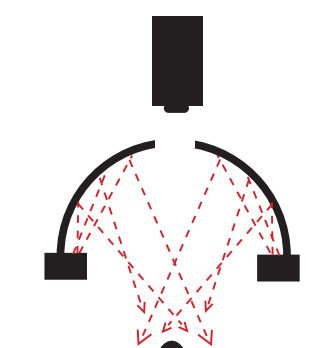
**Direct Light:** Light is projected directly at the object, much like a theatrical spot light aims a beam of light at a performer on stage.



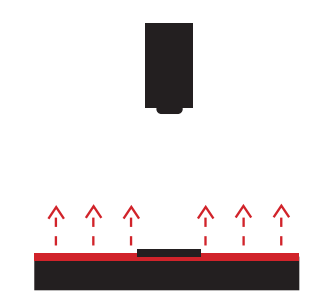
**Darkfield:** Angled light causing variations on a surface to deflect light up into the camera, creating light spots on a dark background or field. If there are no aberrations in the surface, nothing will be seen.



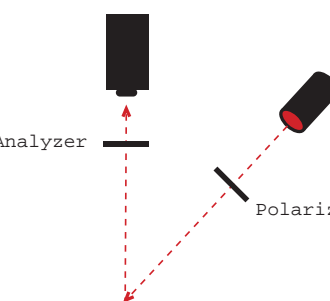
**Co-Axial Illumination:** A perpendicular wall of light is aimed at an angled beam splitter that reflects the light down. The object is viewed through the beam splitter.



**Diffuselite:** Reflected light, providing a non-directional, softer illumination that doesn't create harsh shadows. Often called Cloudy Day Illumination because it simulates the light on an overcast day.



**Backlighting:** An even area of illumination projected from behind an object. The object is seen as a silhouette by the camera.



**Polarized Lighting:** Polarizing filters are used to limit the amount of glare from an object. Light is projected through a polarizing filter, and then seen by the camera through an "analyzer". The direction of light can be modified by adjusting the orientation of the analyzer.



SL1236-520



SL2507-660



SL2420-470



SL4301-660



AL1248-660



AL26120-470



AL2730-660



DL37100-660  
3" x 3"



DL7248-520



DL2230-WHI



DL38144-660  
4" x 4"



DL9160-RGB



DL2449-660  
2" x 2"



BL18120-660  
4" x 8"



DL3316-660  
1" x 1"



CL066-660  
1" x 1"



BL2850-660  
2" x 6"



BL41192-660  
6" x 8"



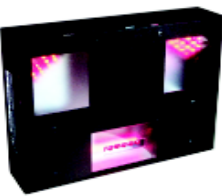
BL1520-660  
2" x 2"



BL1960-660  
4" x 4"



BL5420-660  
1.5" Diameter



WL3248-660



WL3424-660



RL2316-625



RL3940-660



RL35120-WHI



LL3024E-WHI  
6"



LL2912E-WHI  
3"



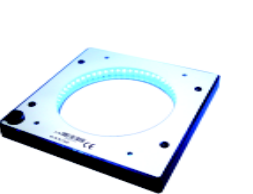
RL1660-660



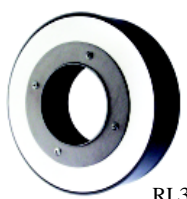
LL3148E-WHI  
12"



RL2115-520



RL1424-WHI



RL3536-WHI



RL1360-470



CS100  
Current Source



CS410  
Constant Current Source



MS220 / CS420  
Dual Interfaces



S6000  
Strobe Controller



CS300  
Dual Output Current Source



MS210  
Channel Mixer



S4000  
Strobe Controller